

# CHAITANYA KELKAR

📍 Pune (Mah.), India 📞 8830349246 ✉ chaitanyaakelkar57@gmail.com [in linkedin](#) [github](#)

## Education

### D.Y. Patil College Of Engineering Akurdi

Bachelor of Engineering in Computer Engineering - SGPA: 9.05

2022 - 2026

Pune, India

### ALARD PUBLIC SCHOOL HINJEWADI

12<sup>th</sup> - 80%

2022

Pune, India

### CITY INTERNATIONAL SCHOOL PIMPRI

10<sup>th</sup> - 94.33%

2020

Pune, India

## Technical Skills

**Languages:** Python, Java, JavaScript

**Technologies and Frameworks:** HTML, CSS, JS, NodeJS, ExpressJS, Flask

**Database:** MongoDB, MySQL

**Deployment and Version Control:** Git, Vercel

**Problem Solving:** HackerRank, LeetCode

## Experience

### Elite Software

Dec 2024 – Jan 2025

Python-Django Framework Intern

Pune, India

- Worked as a Python Django Developer Intern to build an end-to-end e-commerce platform. Handled backend development, user flows, and integrated a secure payment gateway
- Wrote multiple APIs for the team, which returned data extracted from MongoDB after performing business-specific computations. These APIs made the system more feature-rich.

## Projects

### MovieTicketBooking

React, Tailwind CSS, Node.js, Express, MongoDB, Inngest, Clerk, Stripe, Brevo

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- Developed backend services for a movie ticket booking platform, collaborating with a frontend developer who built the UI using React.
- Built secure REST APIs for user authentication (Clerk), movie/show management, and payment processing via Stripe.
- Implemented background jobs using Inngest for booking confirmations, data storage, and scheduled emails.
- Integrated Brevo to send customized HTML emails for events like ticket confirmation, show reminders, and new movie notifications.

### League On (Final Year Project, Work in Progress)

React, Node.js, MongoDB, Maps API, Payment Gateway

- Building a cricket-focused web platform to connect players, teams, and organizers through a unified tournament and event management system.
- Key features include player registration and profiling, geolocation-based tournament discovery, performance statistics tracking, and integrated merchant e-commerce.
- Designed system architecture with modular backend APIs and external integrations for maps and secure payment processing.

## Achievements and Responsibilities

- **ACM Student Chapter Tech Lead:** Leading the technical team in organizing events and workshops
- **Offbit:** Game Development Club Member
- Awarded a plaque for securing 94.33 in SSC (10th Grade – 2020).